



Definition of "Provisioning":

The process of preparing IT resources to provide new services to end users.

Definition of "Hypercloud":

A distributed IT environment made up of on-premises, public cloud, and private cloud resources.

Definition of "Failover":

A process whereby control is handed over to a duplicate system in the event of a fault or failure.

Definition of "Consistent Workloads":

In this context a consistent workload is one with predictable usade patterns

Definition of "Heavy Load":

A workload that uses a lot of server resources to complete

Definition of "Load-balancing":

Just like two people carrying a heavy object is easier on those people than it would be if only one of them was carrying it, load-balancing in IT distributes network traffic across multiple servers so that the workload on each server is lessened.

Definition of "Cache":

A way to store data in fast memory so that it is easily and quickly



Definition of "Sit Idle":

When a server is not doing much. Like when an employee is on a break - they're at work, but they're not working

Definition of "Spin Up":

See "provisioning"



The use of both on-premises IT hardware and the public cloud to aet thinas done

Definition of "Patching":

The process of applying updates to software and operating systems to squash bugs, add new features, and tighten security.

Definition of "Auto-patching":

The process of having software and operating systems patched automatically without user intervention

accessible

